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AMENDMENTS TO THE CLAIMS

1. (Currently Amended) A <u>computer-implemented</u> method of obtaining desired delivery times from intended recipients of items, comprising:

electronically causing display of, via one or more processors, providing each recipient with a plurality of time windows from which [[the]] a recipient may select choose a time for delivery of an item, wherein said plurality of time windows includes at least two sequential time windows and at least one overlapping time window that overlaps a portion of each of the sequential time windows; and

<u>electronically</u> receiving, via the one or more processors, as input from the recipient a <u>selection</u> choices made by recipients from the plurality of time windows.

- 2. (Canceled)
- 3. (Canceled)
- 4. (Currently Amended) A <u>computer-implemented</u> method of obtaining desired delivery times as defined in Claim 1, wherein said <u>causing display of providing</u> step includes <u>causing display of providing each recipient with</u> a plurality of time windows that include at least two sequential one hour time windows and at least one overlapping time window that overlaps each of the sequential time windows by one-half hour.
 - 5. (Canceled)
 - 6. (Canceled)
 - 7. (Canceled)
 - 8. (Canceled)

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9. (Currently Amended) A <u>computer-implemented</u> method of obtaining desired delivery times from intended recipients of items, comprising:

electronically identifying, via one or more processors, a plurality of time windows;

electronically applying, via the one or more processors, predetermined parameters to said plurality of time windows to identify a subset of time windows of said plurality of time windows to offer to recipients as available times for delivery, wherein the subset of time windows includes at least two sequential time windows and at least one overlapping time window that overlaps a portion of each of the sequential time windows;

electronically causing display of, via the one or more processors, providing each recipient with said subset of time windows from which [[the]] a recipient may select choose a time for delivery of an item; and

<u>selection of a time window</u> receiving choices made by recipients from said subset of said plurality of time windows.

- 10. (Canceled)
- 11. (Currently Amended) A <u>computer-implemented</u> method of obtaining desired delivery times as defined in Claim 9, wherein said <u>causing display of providing</u> step includes <u>causing display of providing each recipient with</u> a plurality of time windows that include at least two sequential two hour time windows and at least one overlapping time window that overlaps each of the sequential time windows by one hour.
 - 12. (Canceled)
 - 13. (Canceled)
 - 14. (Canceled)

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- 15. (Canceled)
- 16. (Currently Amended) A **computer-implemented** method of delivering items, comprising:

electronically causing display of, via one or more processors, offers of offering delivery items for sale to recipients;

<u>electronically</u> identifying, via the one or more processors, a plurality of time windows; <u>electronically</u> applying, via the one or more processors, predetermined parameters to the plurality of time windows to identify a subset of time windows of the plurality <u>of time</u> <u>windows</u> to offer to recipients as available times for delivery, wherein the subset of time windows includes at least two sequential time windows and at least one overlapping time window that overlaps a portion of each of the sequential time windows;

electronically causing display of, via the one or more processors, providing each recipient with the subset of time windows from which [[the]] a recipient may select ehoose a time for delivery of an item; and

electronically receiving, via the one or more processors, as input from the recipient a

selection ehoices made by recipients from said subset of said plurality of time windows; and

delivering the items chosen by the recipient to a destination.

- 17. (Canceled)
- 18. (Canceled)
- 19. (Canceled)
- 20. (Currently Amended) A <u>computer-implemented</u> method of delivering items as defined in Claim 16, wherein said applying step includes determining which time windows of

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said plurality <u>of time windows</u> have associated with them the least cost of service in making the delivery.

21. (Currently Amended) A <u>computer-implemented</u> method of delivering items as defined in Claim 20, wherein said applying step includes determining whether the cost of delivering the item within a time window of said plurality is less than a monetary threshold.

22. (Canceled)

23. (Canceled)

24. (Currently Amended) A <u>computer-implemented</u> method for implementing an on-line program for delivering items, comprising:

<u>electronically causing display of, via one or more processors, displaying</u> an Internet webpage accessible to at least one user for on-line interactive communications between the user and the Internet webpage;

electronically causing display of, via the Internet webpage, offering the user a plurality of available time windows for delivery, wherein the plurality of time windows includes at least two sequential time windows and at least one overlapping time window that overlaps a portion of each of the sequential time windows; and

<u>electronically</u> receiving, via the one or more processors, delivery time window selections as input made by the user; and

delivering items to a destination.

25. (Canceled)

26. (Canceled)

27. (Canceled)

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28. (Canceled)

29. (Currently Amended) A <u>computer-implemented</u> method for implementing an on-line program for delivering items as defined in Claim 24, <u>wherein said offering step includes utilizing further comprising determining</u>, <u>via</u> a scheduling engine, <u>to determine</u> whether a maximum number of orders to be delivered within one of said plurality of time windows has been reached.

30. (Currently Amended) A <u>computer-implemented</u> method for implementing an on-line program for delivering items as defined in Claim 24, wherein said delivering step <u>includes utilizing further comprising determining</u>, via a routing engine, to determine the <u>an</u> optimum delivery route for delivering the item to the user.

- 31. (Canceled)
- 32. (Canceled)
- 33. (Canceled)
- 34. (Canceled)
- 35. (Canceled)
- 36. (Canceled)
- 37. (Canceled)
- 38. (Canceled)

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39. (Canceled)

40. (Currently Amended) A <u>computer-implemented</u> method of displaying delivery time windows to a recipient, said method comprising the steps of:

<u>electronically</u> identifying, <u>via one or more processors</u>, a plurality of time windows in which a delivery may be made to a recipient;

<u>electronically</u> applying, via one or more processors, predetermined parameters to the plurality of time windows to identify a subset of time windows of the plurality <u>of time windows</u> to offer to the recipient as available times for delivery, wherein the subset of time windows includes at least two sequential time windows and at least one overlapping time window that overlaps a portion of each of the sequential time windows; and

responsive to <u>applying</u> predetermined parameters, <u>causing display of, via the one or</u> <u>more processors</u>, <u>indicating that</u> a subset of time windows of the plurality <u>of time windows as</u> <u>being [[is]]</u> available for delivery.